

A Framework for Studying Clones In Large Software Systems

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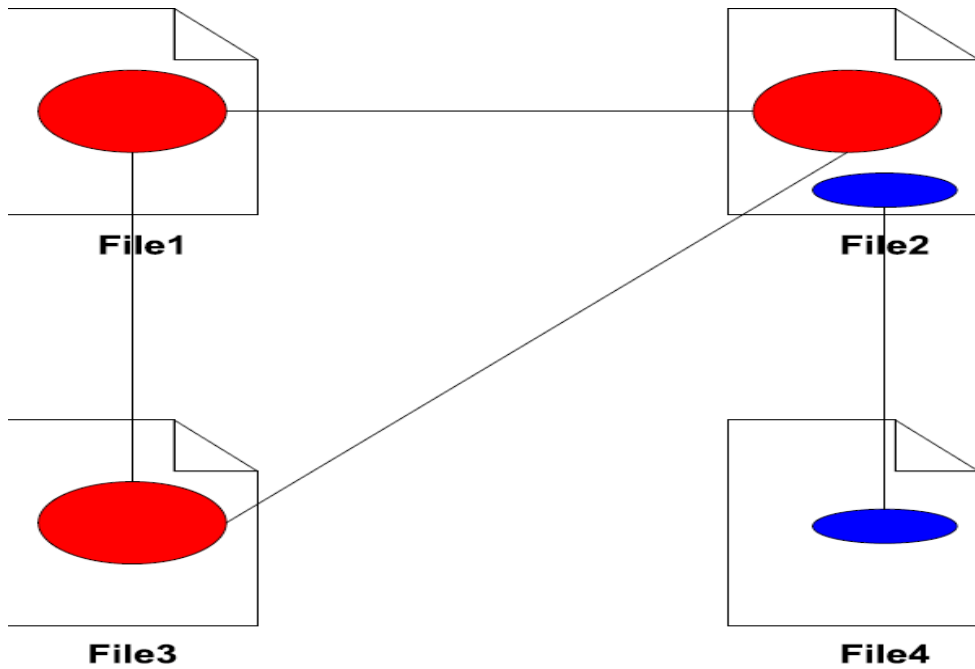
What is a clone?

- Identical or similar segments of code

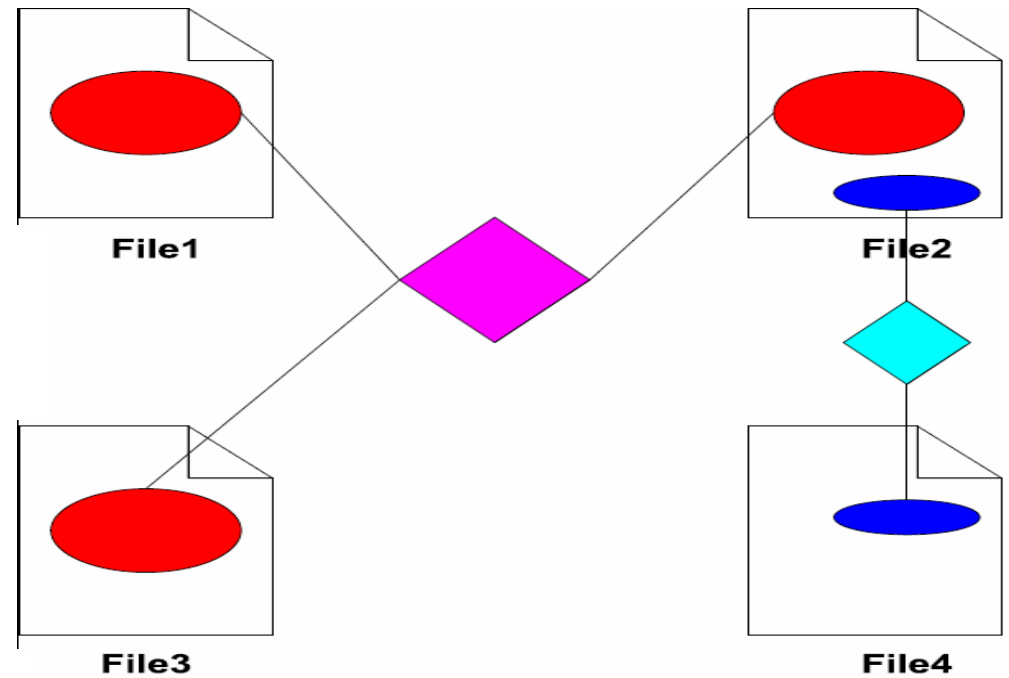
| linux-2.6.16.13\drivers\net\ne2.c : 285 - 295 | linux-2.6.16.13\drivers\net\lne390.c: 152 - 162 | linux-2.6.16.13\drivers\net\lance.c: 437 - 447 |
|--|--|--|
| <pre>#ifndef MODULE struct net_device * __init ne2_probe(int unit) { struct net_device *dev = alloc_ei_netdev(); int err; if (!dev) return ERR_PTR(-ENOMEM); sprintf(dev->name, "eth%d", unit); netdev_boot_setup_check(dev); err = do_ne2_probe(dev); if (err) goto out; return dev; out: free_netdev(dev); return ERR_PTR(err); } #endif</pre> | <pre>#ifndef MODULE struct net_device * __init lne390_probe(int unit) { struct net_device *dev = alloc_ei_netdev(); int err; if (!dev) return ERR_PTR(-ENOMEM); sprintf(dev->name, "eth%d", unit); netdev_boot_setup_check(dev); err = do_lne390_probe(dev); if (err) goto out; return dev; out: free_netdev(dev); return ERR_PTR(err); } #endif</pre> | <pre>#ifndef MODULE struct net_device * __init lance_probe(int unit) { struct net_device *dev = alloc_etherdev(0); int err; if (!dev) return ERR_PTR(-ENODEV); sprintf(dev->name, "eth%d", unit); netdev_boot_setup_check(dev); err = do_lance_probe(dev); if (err) goto out; return dev; out: free_netdev(dev); return ERR_PTR(err); } #endif</pre> |
| (A) | (B) | (C) |

Clone Representations

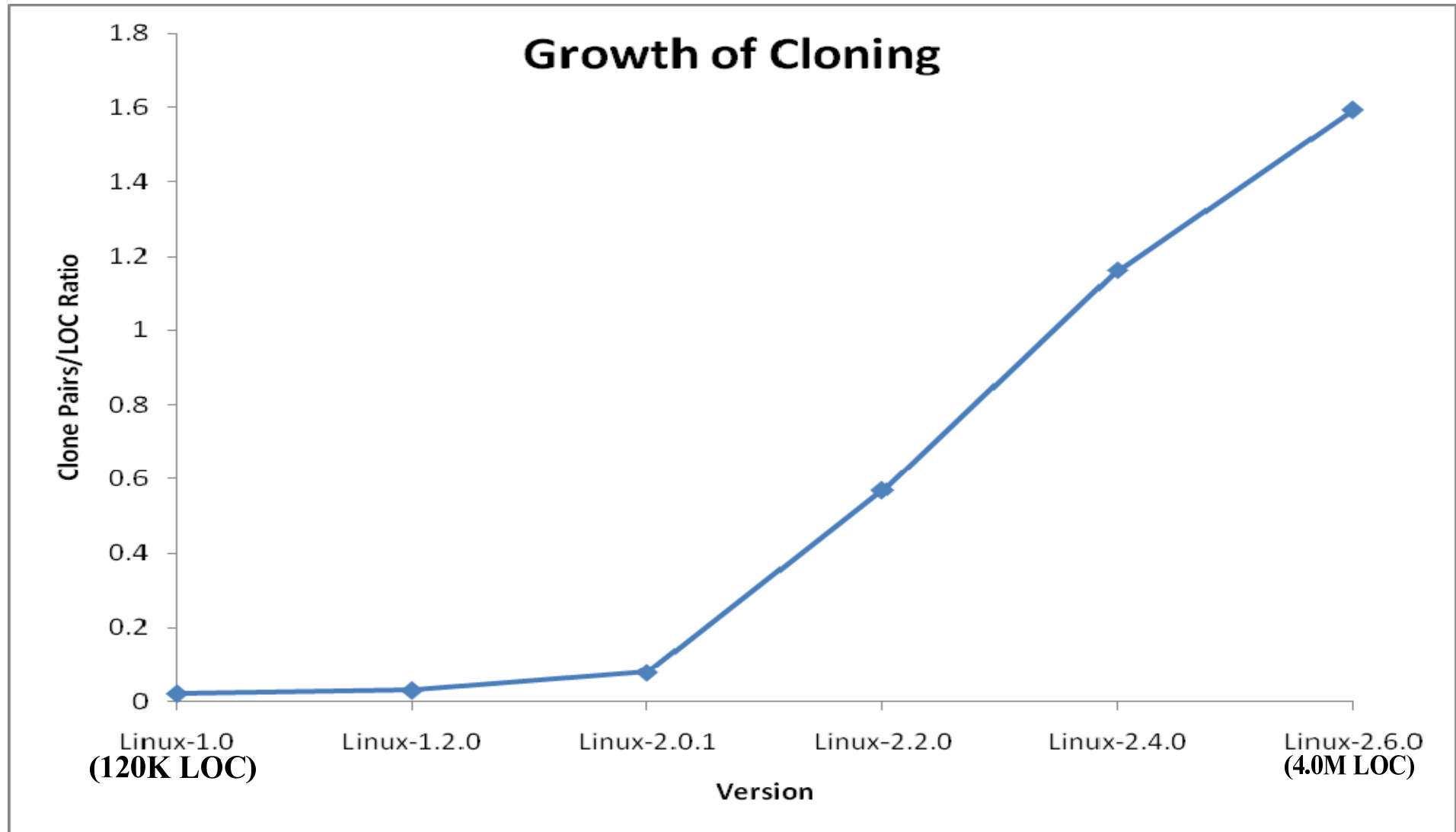
Clone Pairs



Clone Classes



Evolution of Code Clones



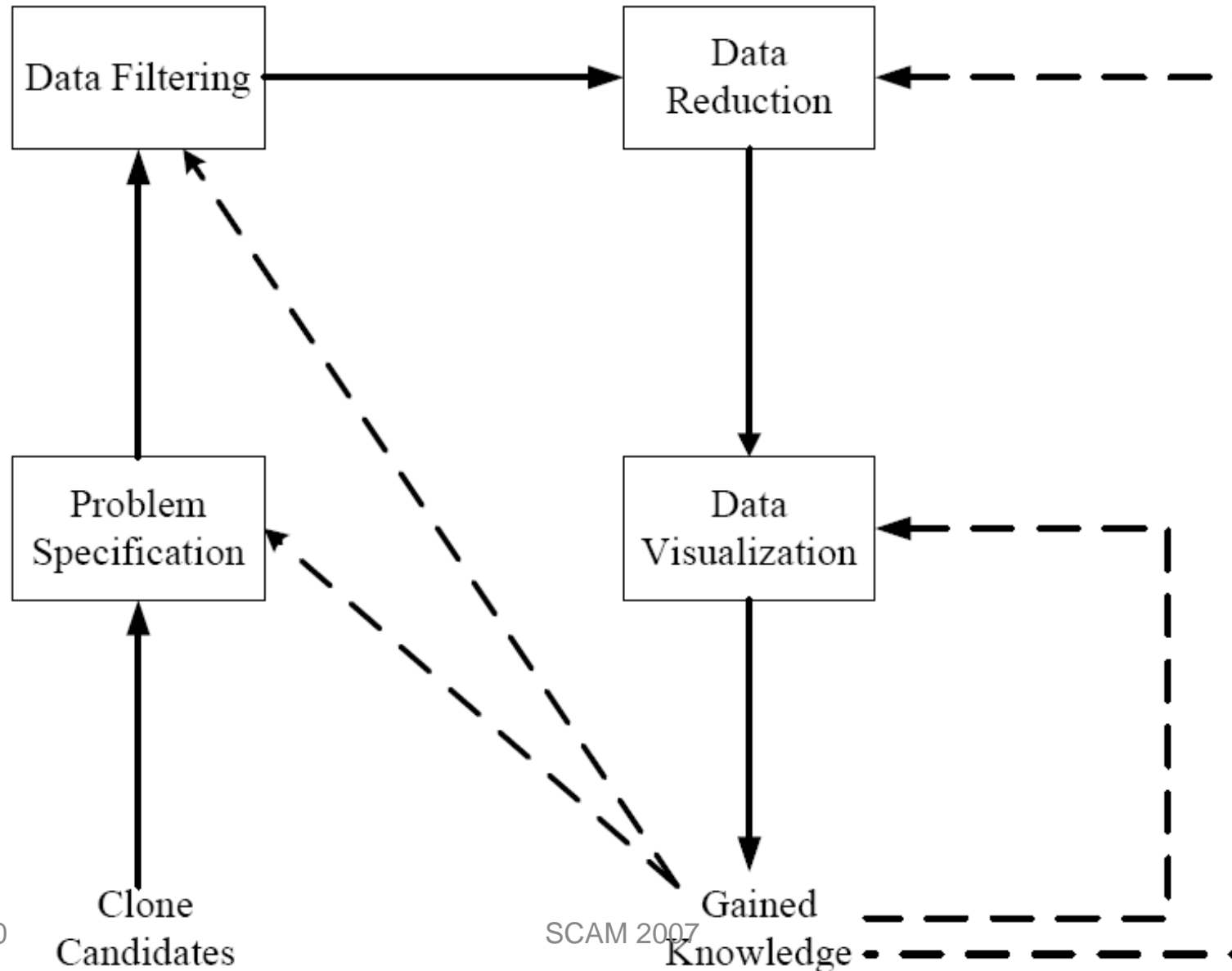
Problems With Clone Detection

Output

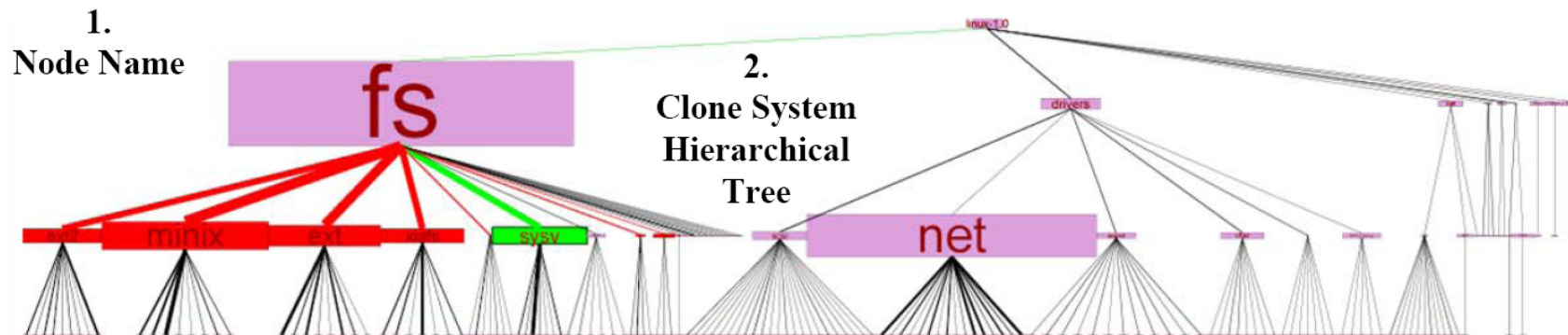
| linux-2.6.16.13/drivers/scsi/aha152x.c: | linux-2.6.16.13/drivers/scsi/esp.c: |
|--|--|
| <pre>static void datai_init(struct Scsi_Host *shpnt); static void datai_run(struct Scsi_Host *shpnt); static void datai_end(struct Scsi_Host *shpnt); static void datao_init(struct Scsi_Host *shpnt); static void datao_run(struct Scsi_Host *shpnt);</pre> | <pre>static int esp_do_phase_determine(struct esp *esp); static int esp_do_data_finale(struct esp *esp); static int esp_select_complete(struct esp *esp); static int esp_do_status(struct esp *esp); static int esp_do_msgin(struct esp *esp);</pre> |

| linux-2.6.16.13\drivers\scsi\ips.c: 2383-2398 | linux-2.6.16.13\drivers\scsi\iscsi_tcp.c: 3466-3477 |
|---|--|
| <pre>case IPS_SUBDEVICEID_4M: ha->ad_type = IPS_ADTYPE_SERVERAID4M; break; case IPS_SUBDEVICEID_4MX: ha->ad_type = IPS_ADTYPE_SERVERAID4MX; break; case IPS_SUBDEVICEID_4LX: ha->ad_type = IPS_ADTYPE_SERVERAID4LX; break; case IPS_SUBDEVICEID_5I2: ha->ad_type = IPS_ADTYPE_SERVERAID5I2; break;</pre> | <pre>case ISCSI_PARAM_IMM_DATA_EN: session->imm_data_en = value; break; case ISCSI_PARAM_FIRST_BURST: session->first_burst = value; break; case ISCSI_PARAM_MAX_BURST: session->max_burst = value; break; case ISCSI_PARAM_PDU_INORDER_EN: session->pdu_inorder_en = value; break;</pre> |

A Framework for Clone Mining Framework



Visualization



1. Choose A Node:

linux-1.0/fs/sysv

3. Selection Menu

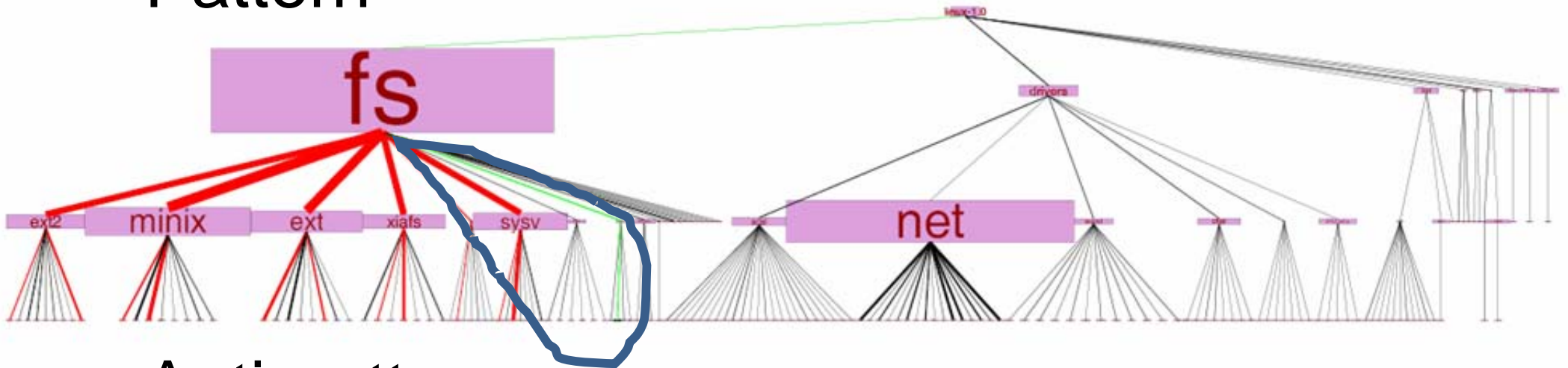
2. Clone Buddies:

```
File: linux-1.0/fs/sysv
buddies:
    linux-1.0/fs/ext
    linux-1.0/fs/nfs
    linux-1.0/fs/xiafs
    linux-1.0/fs/msdos
    linux-1.0/fs/ext2
    linux-1.0/fs/minix
    linux-1.0/fs/isofs
```

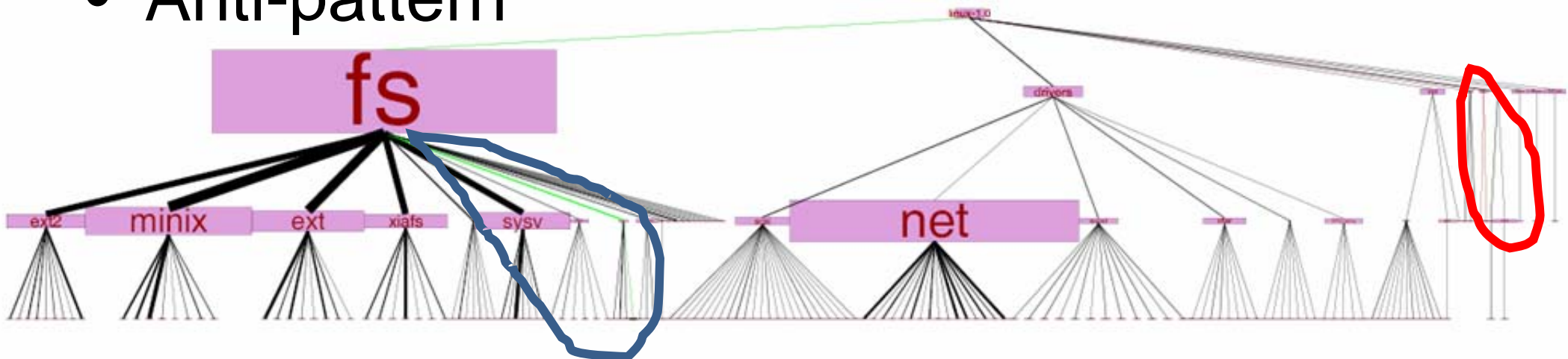
4. Clone Information Panel

Interesting Results

- Pattern

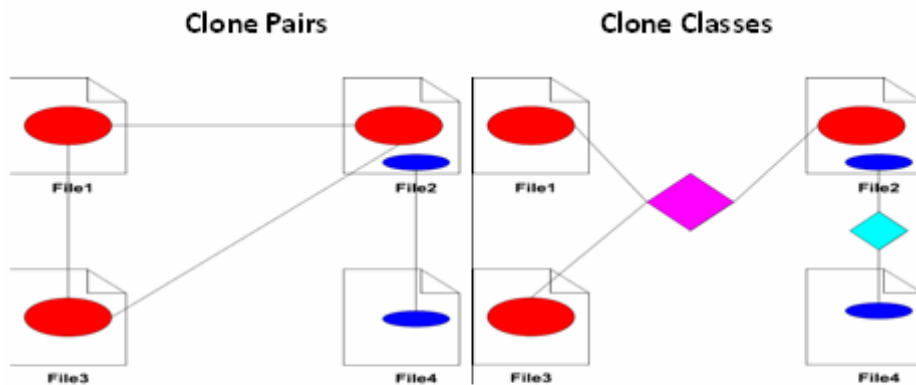


- Anti-pattern

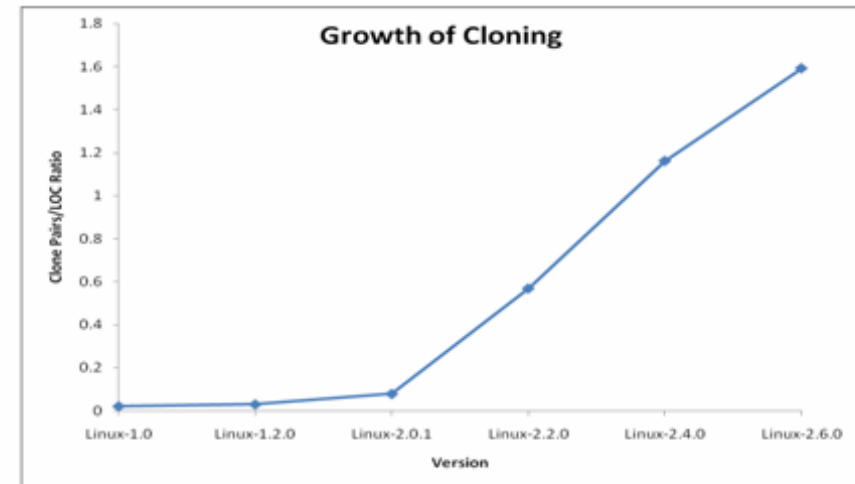


Conclusion

Clone Representations

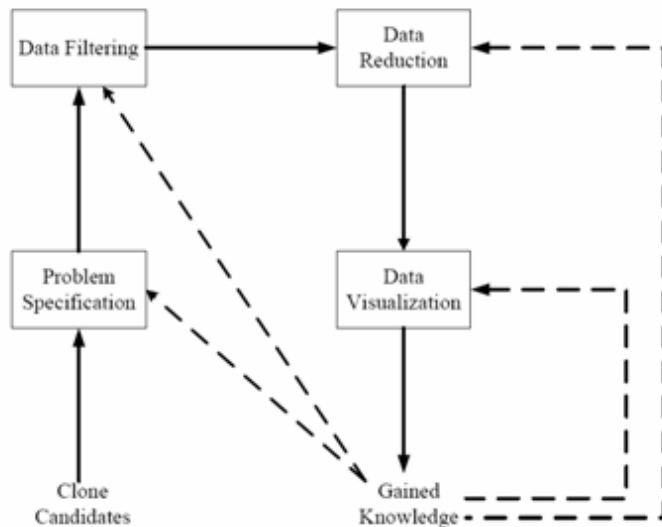


Evolution of Code Clones



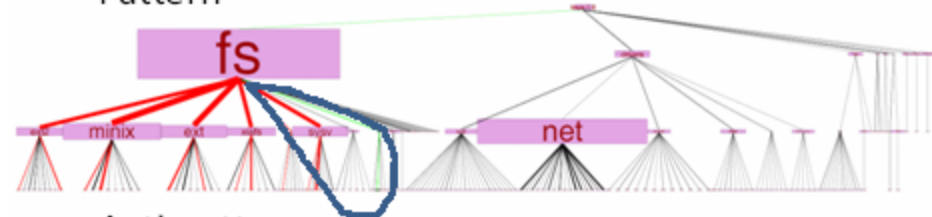
Problems With Clone Detection

Output



Interesting Results

- Pattern



- Anti-pattern

