

Formal Specification can help with code update, refactoring, etc.

The programs proofs have to be maintained throughout code evolutions:

it ensures non-regression of the code.

FIXING CODING ISSUES,
LIKE CORRECTING BUFFER
OVERFLOWS, ARE REFACTORINGS

Automatic code generation
is the solution of the
maintainability / performance
problem. (It doesn't matter if
the generated code is completely
unreadable, because you never
have to look at it.)

1. Debugging & fault localization is still in the 70s
2. Formal methods has an important role to play
3. The shortage of common benchmarks & infrastructure makes research harder than it has to be.
4. The soup was better than the wrap.

Wireless

VCC or ~~Freeman~~

Access Code: ~~icsme2014~~

~~icsmereg2014~~

CORRECT ACCESS CODE:

icsme2014

1. HAVE ^{CODE} ANALYSIS TOOLS FOR THE DISCOVERY OF SECURITY VULNERABILITIES EVOLVED SUFFICIENTLY IN TERMS OF FUNCTIONALITY, FLEXIBILITY AND EASE OF USE TO BECOME MANDATORY PARTS OF THE SOFTWARE CERTIFICATION PROCESS ?

2. WOULD THE WIDESPREAD ADOPTION OF STRONGLY-TYPED LANGUAGES ^{BE} A BETTER INVESTMENT IN TERMS OF SOFTWARE SECURITY THAN THE INTEGRATION OF CODE ANALYSIS TOOLS IN THE SOFTWARE DEVELOPMENT PROCESS ?

3. WHY AREN'T THERE MORE SOFTWARE SECURITY PRESENTATIONS AT SCAM ??

Three provocative statements/questions

from Dr. Syrine Thili & José M. Fernandez
(ESI) (POLYTECHNIQUE MONTREAL)

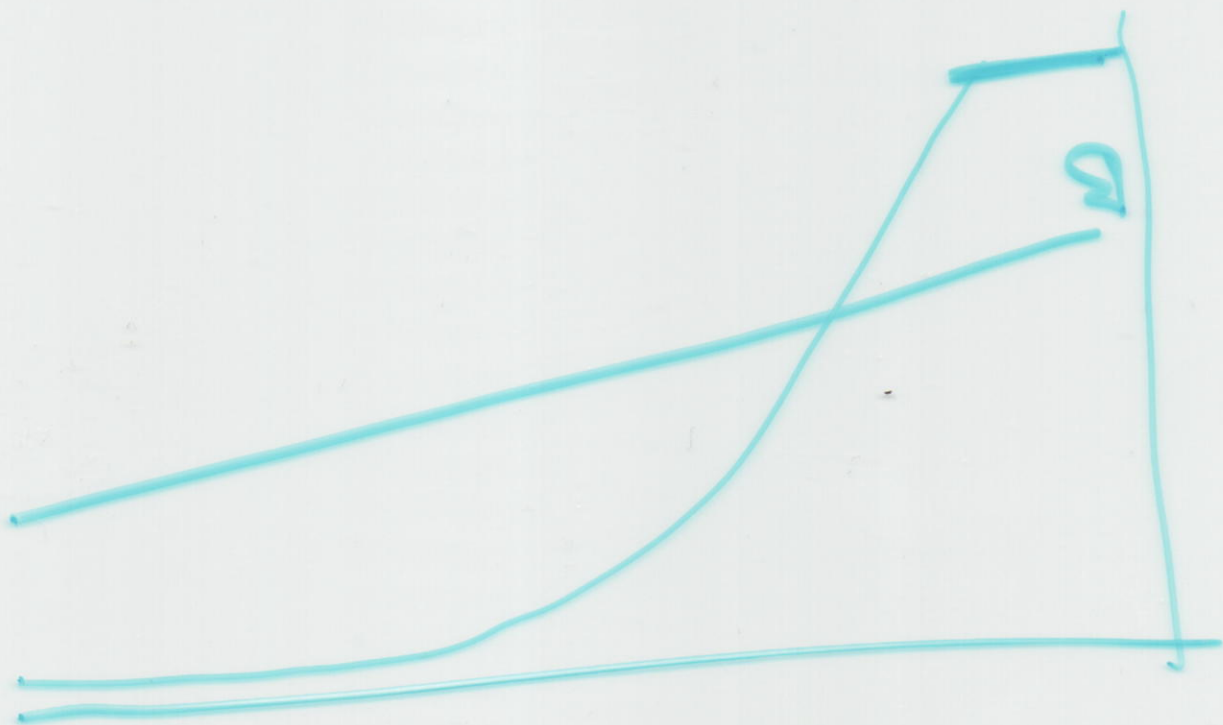
- 1) Have code analysis Tools for the discovery of security vulnerabilities evolved sufficiently in terms of functionality, flexibility and ease of use to become mandatory parts of the software certification process?
- 2) ^{Would} Is the widespread adoption of strongly-typed languages a better investment in terms of software security than the integration of code analysis tools in the software development process?
- 3) Why aren't there more software security presentations at SCAM?

The inaccuracy of forward dynamic slicing is same with the inaccuracy of backward dynamic slicing.

It's time to focus
slicing on I/O rather
than values in a trace.

slicing sox	XmC	Picturer	Json
slicing distributed	Packets	Files	
processes	Outputs	Messages	

Test Suite Augmentation is irrelevant to alleviating the limitation of dynamic analysis that execution set used does not fully represent the behavior of a program.



Practical + effective slicing
/ static ^{deep} analysis is on
the horizon! ^{*}Rejoice!

* The horizon is an imaginary
line in the distance that
you can approach but
never reach. ^{**}

** So is lightweight an option?
Can we be more opportunistic
+ pragmatic in our research?

you name it (V)ORBS can
slice it.

name ~ semantics

~ registration

V(ORBS) solves the unsolvable

People working on dynamic slicing are too attached to the source code. Dynamic slicing is fundamentally a dynamic problem.

ICSME 2015

31st International Conference on Software Maintenance and Evolution
Bremen, Germany
Sep 29 - Oct 1, 2015
2015.icsme.org



The IEEE International Conference on Software Maintenance and Evolution is a renowned forum for researchers and practitioners from academia and industry to present and discuss the most recent innovations, trends, experiences, and challenges in software maintenance and evolution.

Topics of interest

- Maintenance and evolution processes
- Reverse engineering and re-engineering
- Software refactoring and restructuring
- Software migration and renovation
- Software and system comprehension
- Software repository analysis and mining
- Code cloning and provenance
- Concept and feature location
- Change and defect management
- Evolution of non-code artefacts
- Software testing
- Software quality assessment
- Run-time evolution and dynamic configuration
- Human aspects of software evolution

Research Track

Abstract submission: March 27, 2015
Paper submission: April 1, 2015
Notification: June 15, 2015

Other Tracks

Early Research Achievements
Industry Experience
Tool Demos
Doctoral Symposium

Conference

Sep 29 - Oct 1, 2015

General Chair

Rainer Koschke, *University of Bremen*

Program Chairs

Jens Krinke, *University College London*
Martin Robillard, *McGill University*

ICSME 2015 Call for Papers - Research Papers

We invite high quality submissions describing significant, original, and unpublished results. We solicit submissions relating to all aspects of software maintenance and evolution.

ICSME is a selective conference, but welcomes innovative ideas that are well presented and timely even if the findings are preliminary. All submissions must position themselves within the existing literature, describe the relevance of the results to specific software engineering goals, and include a clear motivation and presentation of the work.

To establish a consistent set of expectations in the review process, the authors are asked, as part of the on-line submission process, to identify their papers with one or more of the following categories: Analytical, Empirical, Technological, Methodological, Perspectives.

All papers are full papers, and papers may belong to more than one category. Note that papers from any research area can fall into any of these categories, as the categories are constructed surrounding methodological approaches, not research topics.

Evaluation

All submissions that meet the criteria and fit the scope of the conference will be reviewed by three members of the Program Committee. Submissions will be evaluated on the basis of soundness, importance of contribution, originality, quality of presentation, and appropriate comparison to related work. Submitted papers must comply with IEEE plagiarism policy and procedures. Papers submitted to ICSME 2015 must not have been published elsewhere and must not be under review or submitted for review elsewhere while under consideration for ICSME 2015.

How to Submit

All submitted papers must conform to the IEEE Conference Publishing Services (CPS) formatting instructions. All submissions must be in PDF. Papers must be submitted electronically by the stated deadline. The deadline is firm and not negotiable.

Submissions must be submitted online via EasyChair:
<https://www.easychair.org/conferences/?conf=icsme2015>.

CO-EVOLUTION

- MAINTAINABILITY
- DEPLOYMENT/DELIVERY
PIPELINES
- WHICH SUGGESTIONS
SHOULD WE GIVE
TO TESTERS?

34
BREAKING CHANGES MUST BE
FIRST CLASS CITIZENS

CAN WE USE EXISTING
MINING REPOS APPROACHES
TO IMPROVE CONTINUOUS
PIPELINES?

WHAT ARE THE
CHALLENGES?

BUG REPORTS
SHOULD NEVER
BE CLOSED
WITHOUT
A FIX

BREAKING
CHANGES
MUST BE

FIRST-CLASS
CITIZENS

• ~~Do we don't want to read details in the commit messages.~~

• ~~We should not clone exception handling code.~~

• Are we still using C-code?

• Reusec Library is generates a new version and should be pushed back

1. Should the checked exceptions be removed from Java?
Was it a mistake?

2. Who should be responsible for exception handling?
language designers or
software programmers?

Is the parsers for
un-preprocessed C programs
useful?

It may be difficult
to analyze control flows
and data flows.

Applications are limited?

Which is a
better strategy?

frequent but low cost
updates

OR

jumping to the latest
only when required

Developers do not
like writing
descriptive commit
messages

so....
the messages should
be generated
automatically

There are many reasons we go
"soundy", but ~~none~~ of the real
vulnerabilities are detected by
automatic tool. So, How far
Should we go for soundness?

DOES YOUR COMMUNITY FOCUS TOO
MUCH ON "BIG-O"?

HAVE WE OVERLOOKED THE AVERAGE
CASE AT THE EXPENSE OF THE
WORST CASE?

The first work
that is

- on demand
- parallel
- use into information

Can you think on
uses?

LINES OF CODE
AND ^{McCabe} VCOMPLEXITY
METRICS ARE

TOO BORING.

CAN WE COMPUTE THINGS
IN TERMS OF

Object Creation Expressions

Depth of Inheritance Tree

Distinct Receiver Types

etc., etc.?

- Hostile code matters

- Analyzing ("messing with") code that doesn't want to be analyzed ("messed with") can be

- fun
- interesting
- useful

- Existing software analysis techniques are generally of very limited use for reasoning about obfuscated code.

CAN WE USE EXISTING
MINING REPOS APPROACHES
TO IMPROVE CONTINUOUS
PIPELINES? (DEVOPS)

WHAT ARE THE
CHALLENGES?

Do we need

IPDA?

What are the

uses of IPDA?

Developers are not
good writers (or lazy?)
of descriptive commit
messages

so.....

the messages should
be generated
automatically