
A Constraint Programming Approach to Conflict-aware Optimal Scheduling of Prioritized Code Clone Refactoring



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PhD Student



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Background: effect of cloning


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PrintWriter writer = null;
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A small, stylized red ladybug with black spots and legs, positioned to the right of the code block, symbolizing a bug or error.

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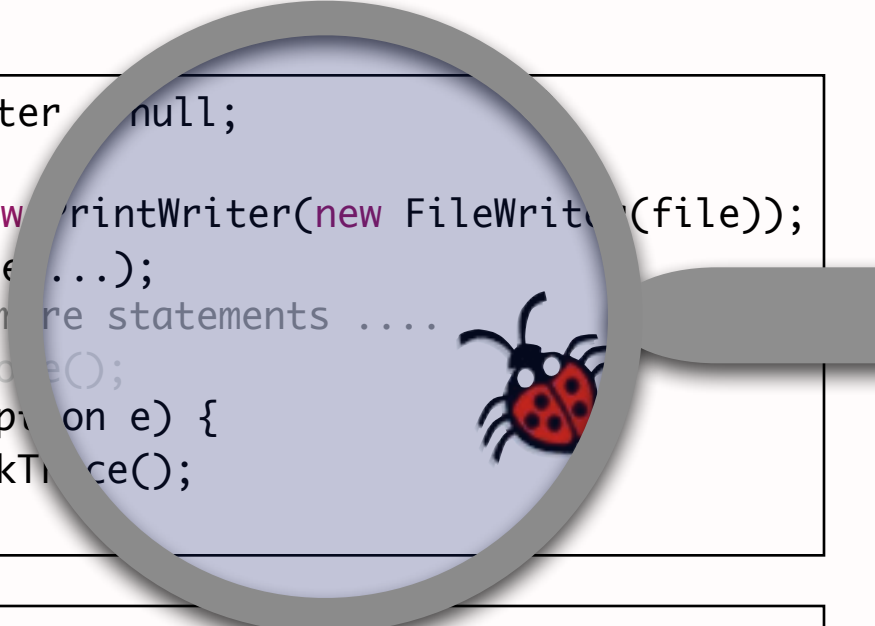
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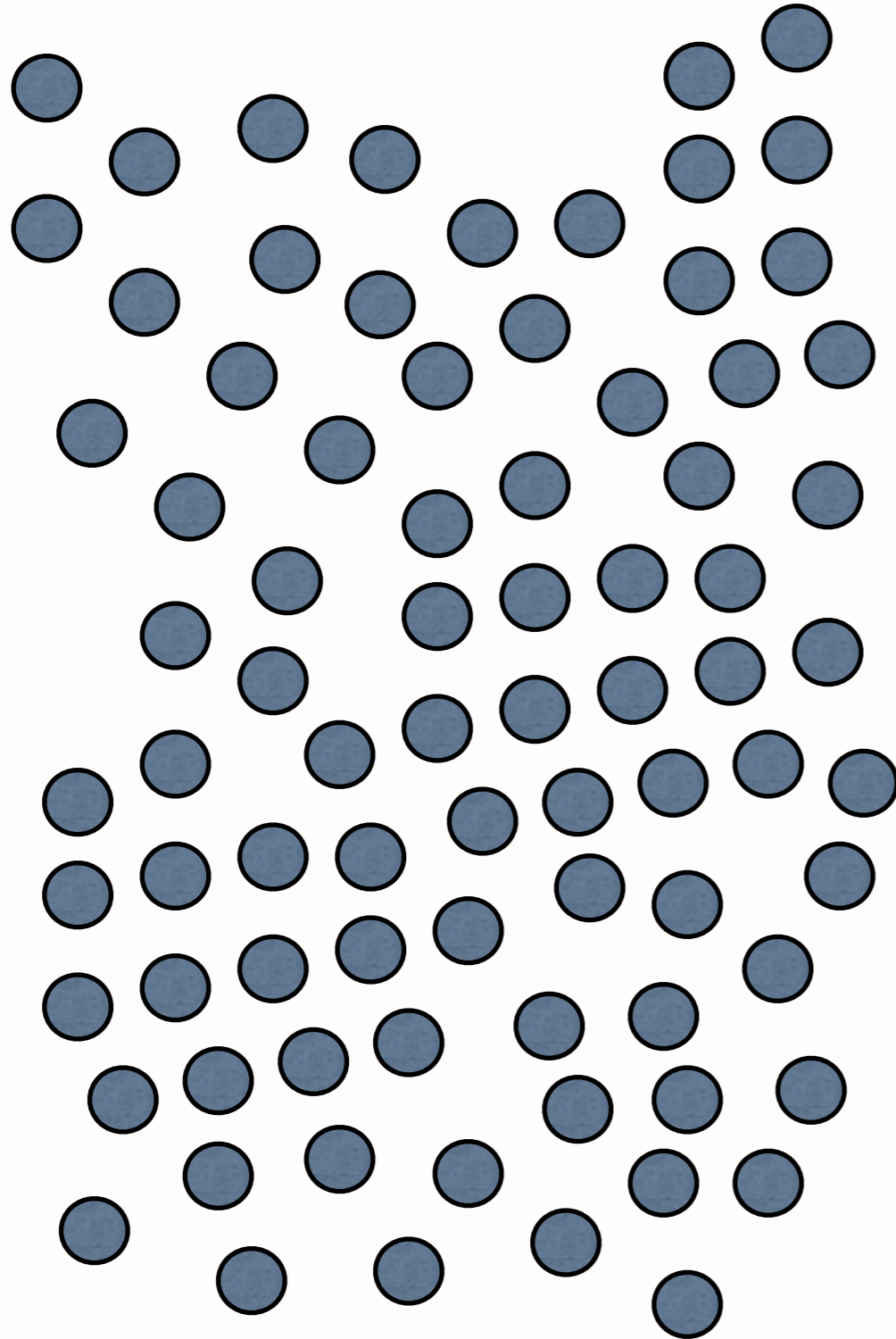
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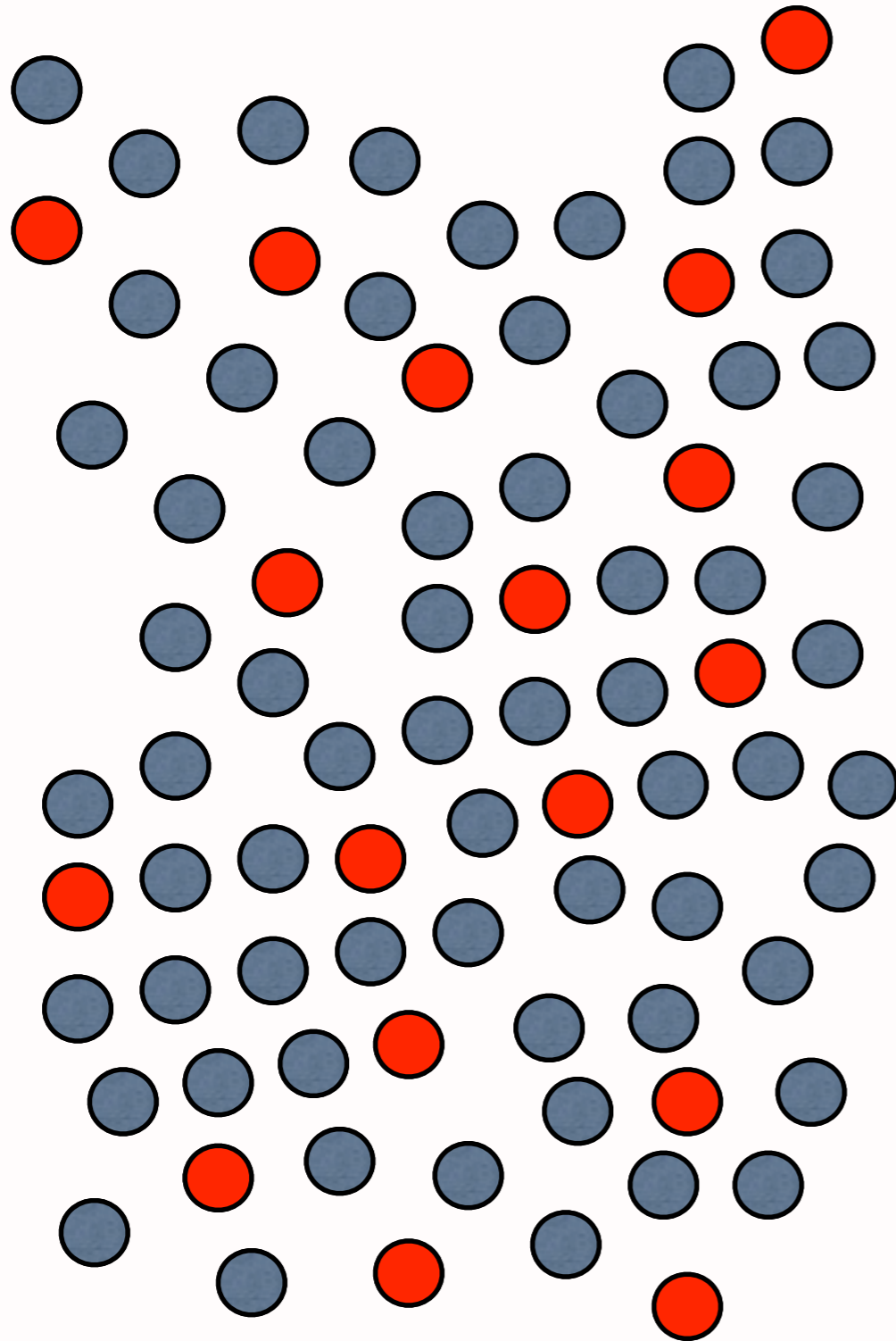
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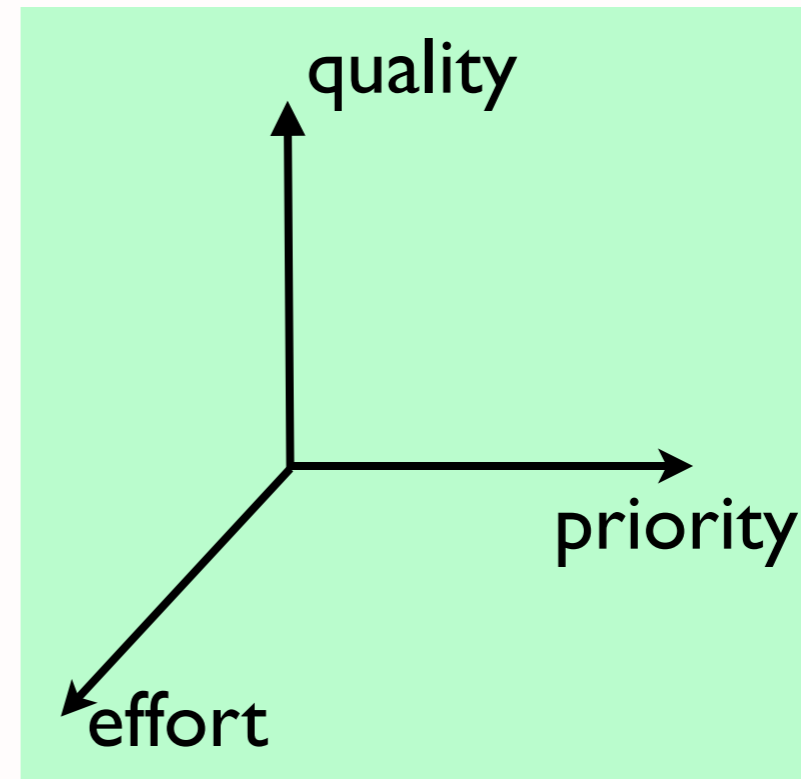
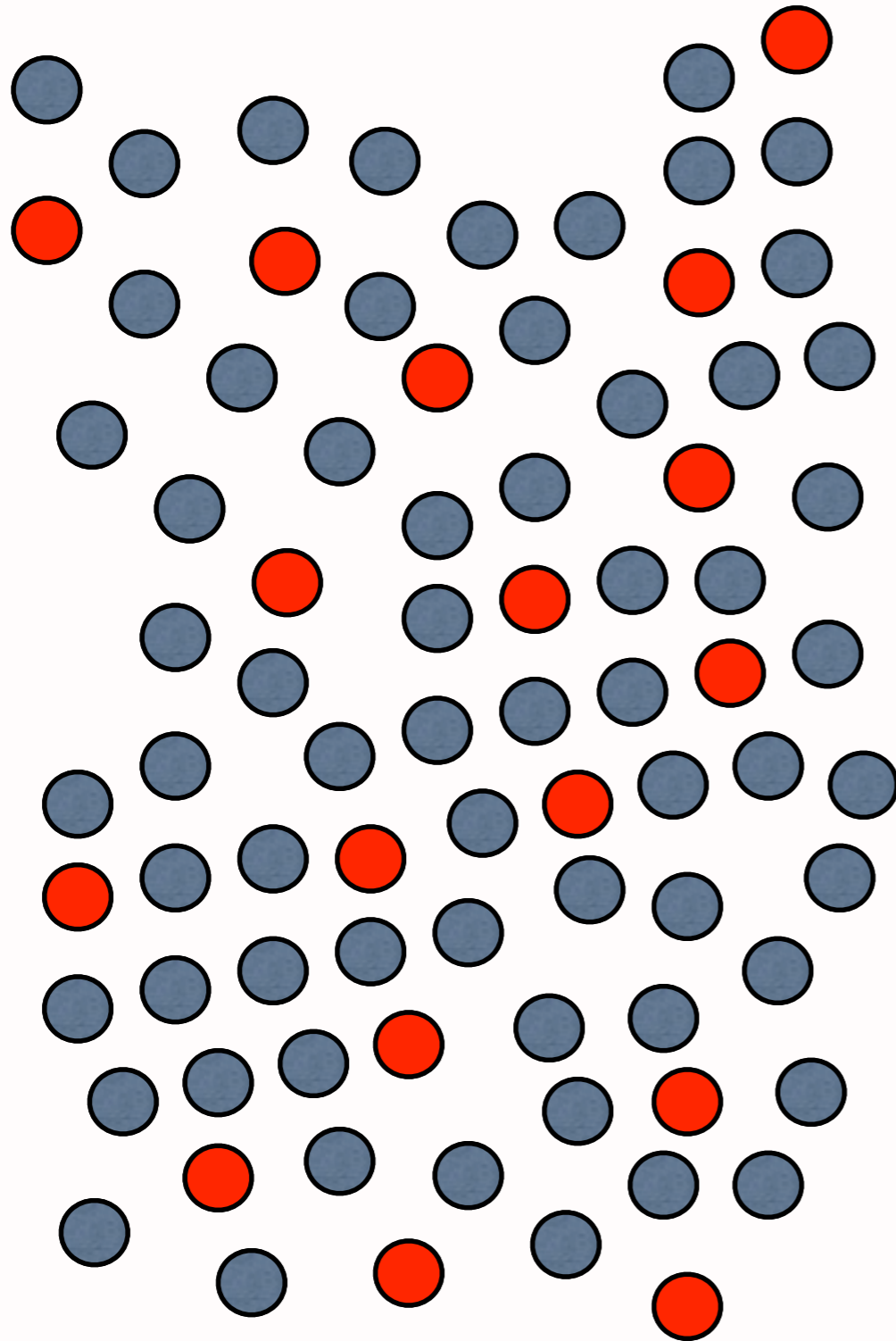
The Problem



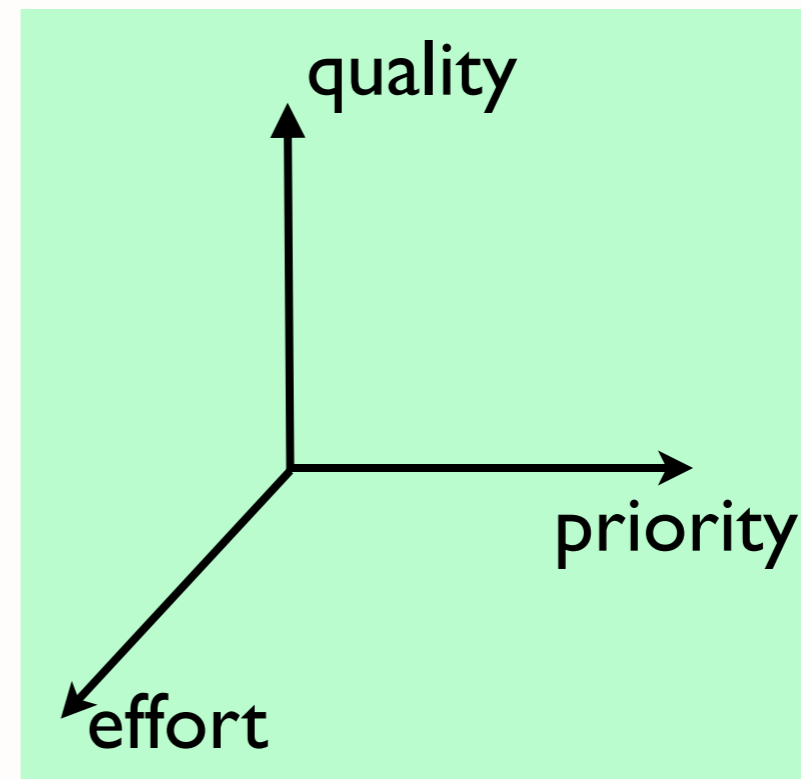
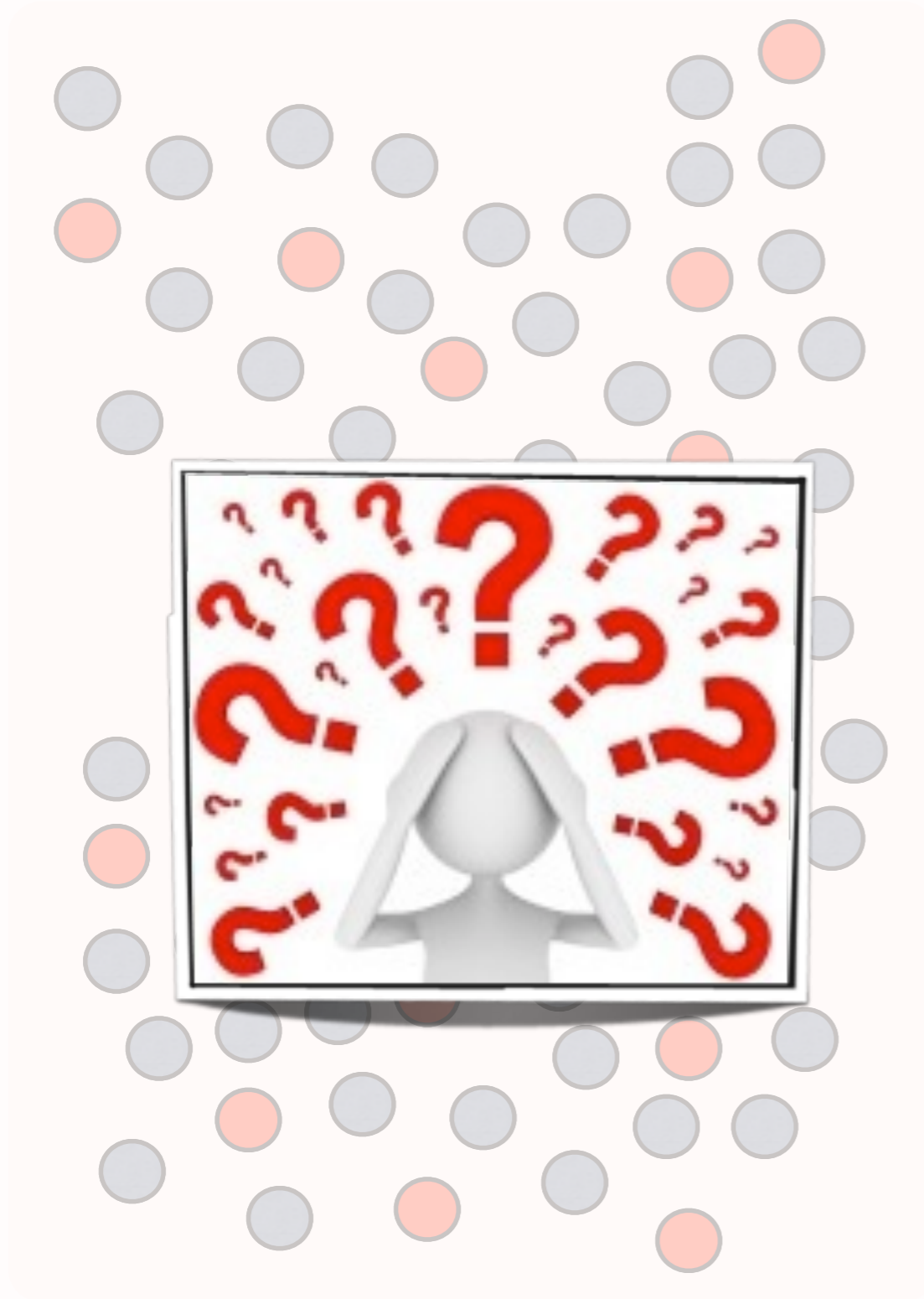
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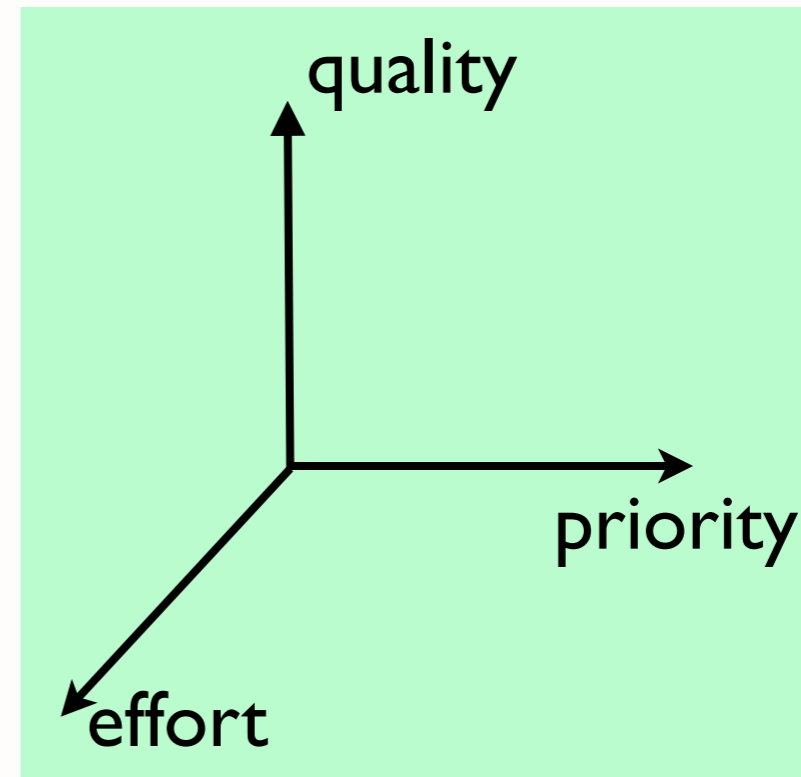
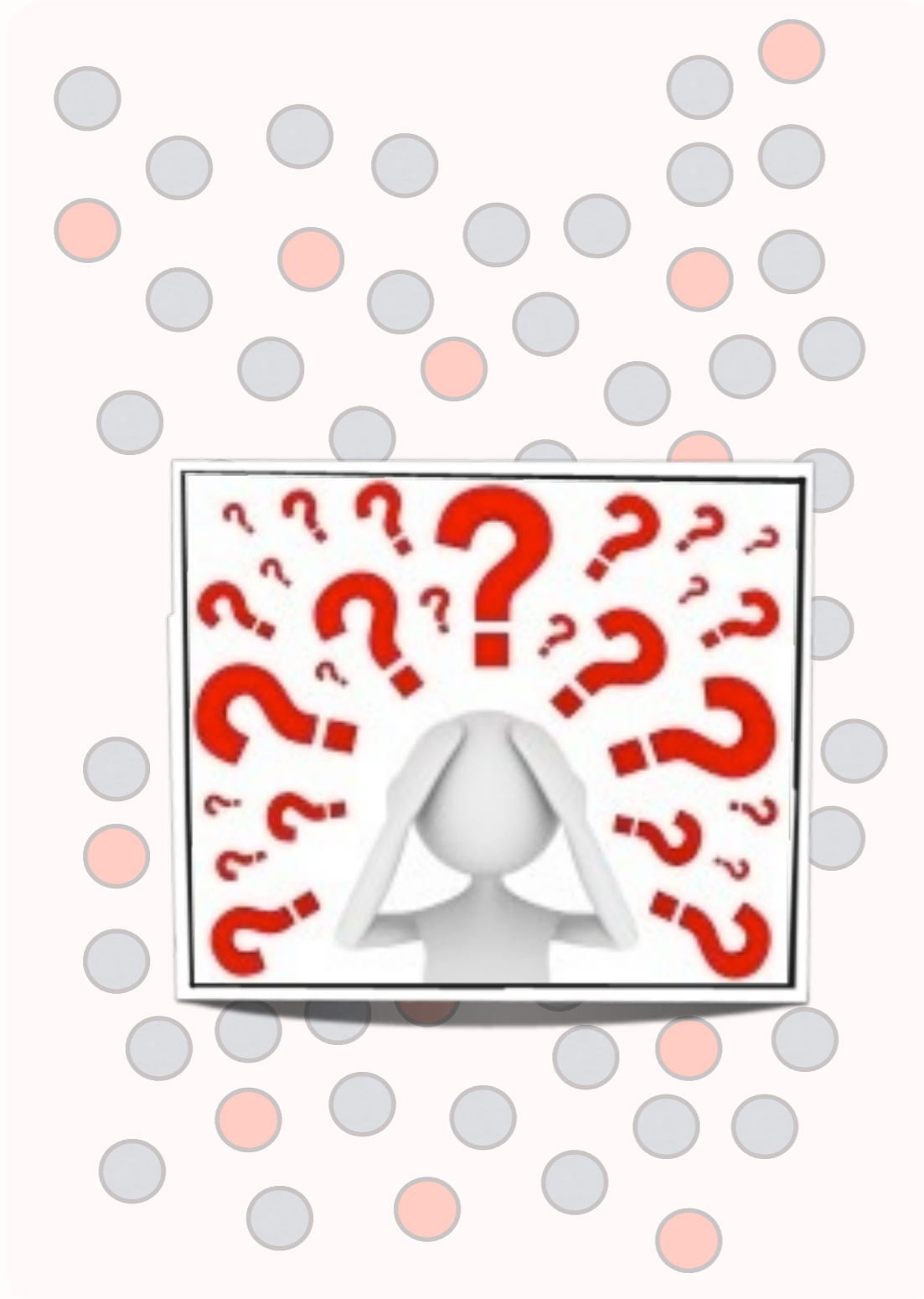
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The Problem



- **order dependency**
[Lee et al. 2010]
- **mutual exclusion**
[Liu et al. 2008]
- **mutual inclusion**
[Yoshida et al. 2005]

Mathematical Model

$$\mathcal{X}_r = \begin{cases} 0 & \text{if } r \in \mathcal{R} \text{ is not chosen} \\ 1 & \text{if } r \in \mathcal{R} \text{ is chosen} \end{cases} \quad \mathcal{Y}_r = \begin{cases} 0 & \text{if } r \in \mathcal{R} \text{ is not chosen} \\ k & \text{if } r \in \mathcal{R} \text{ is chosen as the } k^{\text{th}} \text{ activity} \end{cases}$$

$$\mathcal{Z}_{ij} = \begin{cases} 0 & \text{if } r_i \perp r_j \\ 1 & \text{if } r_i \leftrightarrow r_j \\ +2 & \text{if } r_j \rightarrow r_i \text{ and } r_i \leftrightarrow r_j \\ -2 & \text{if } r_i \rightarrow r_j \text{ and } r_i \leftrightarrow r_j \\ +3 & \text{if } r_j \rightarrow r_i, \text{ but neither } r_i \leftrightarrow r_j \text{ nor } r_i \leftrightarrow r_j \\ -3 & \text{if } r_i \rightarrow r_j, \text{ but neither } r_i \leftrightarrow r_j \text{ nor } r_i \leftrightarrow r_j \end{cases}$$

$$\text{maximize } \sum_{r \in \mathcal{R}} \mathcal{X}_r \rho_r (\bar{Q}_r - E(g_r)) \quad (1)$$

$$\text{Subject to, } \mathcal{X}_r + \mathcal{Y}_r \neq 1, \quad \forall r \in \mathcal{R} \quad (2)$$

$$\mathcal{X}_{r_i} + \mathcal{X}_{r_j} = 2 \Rightarrow \mathcal{Y}_{r_i} \neq \mathcal{Y}_{r_j}, \quad \forall r_i, r_j \in \mathcal{R} \quad (3)$$

$$\mathcal{Z}_{ij} - \mathcal{Z}_{ji} > 0 \Rightarrow \mathcal{Y}_{r_i} < \mathcal{Y}_{r_j}, \quad \forall r_i, r_j \in \mathcal{R} \quad (4)$$

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$$|\mathcal{Z}_{ij}| = 2 \Rightarrow (\mathcal{X}_{r_i} + \mathcal{X}_{r_j}) \text{ modulo } 2 = 0, \quad \forall r_i, r_j \in \mathcal{R} \quad (7)$$

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Objective function

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Constraints

Implementation

- Constraint Programming
- OPL Implementation
- IBM ILOG CPLEX Optimization Studio
12.2

Effort Estimation

- Refactoring Effort Model
 - Understanding the Context
 - ▶ method delegation
 - ▶ inheritance hierarchy
 - Code Modification Effort
 - ▶ token modification
 - ▶ code relocation
 - Navigation Effort
 - ▶ Dispersion of source files

Effect Estimation

Attribute	Formula
Reusability	$= -0.25 \times DCC + 0.25 \times CAM + 0.5 \times CIS + 0.5 \times DSC$
Flexibility	$= 0.25 \times DAM - 0.25 \times DCC + 0.5 \times MOA + 0.5 \times NOP$
Understandability	$= -0.33 \times ANA + 0.33 \times DAM - 0.33 \times DCC + 0.33 \times CAM - 0.33 \times NOP - 0.33 \times NOM - 0.33 \times DSC$
Functionality	$= 0.12 \times CAM + 0.22 \times NOP + 0.22 \times CIS + 0.22 \times DSC + 0.22 \times NOH$
Extendability	$= 0.5 \times ANA - 0.5 \times DCC + 0.5 \times MFA + 0.5 \times NOP$
Effectiveness	$= 0.2 \times ANA + 0.2 \times DAM + 0.2 \times MOA + 0.2 \times MFA + 0.2 \times NOP$

QMOOD

[Bansiya and Davis, 2002]

Design Property	Metric	Description
Design size	DSC	Design size in classes
Complexity	NOM	Number of methods
Coupling	DCC	Direct class coupling
Polymorphism	NOP	Number of polymorphic methods
Hierarchies	NOH	Number of hierarchies
Cohesion	CAM	Cohesion among methods in class
Abstraction	ANA	Average number of ancestors
Encapsulation	DAM	Data access metric
Composition	MOA	Measure of aggregation
Inheritance	MFA	Measure of functional abstraction
Messaging	CIS	Class interface size

Empirical Evaluation

Subject Systems	Clone Groups	Clone Fragments	Total Refactorings
Mutation Framework	21	62	72
LIME	20	55	67
gCad	28	91	93
VisCad	57	136	166

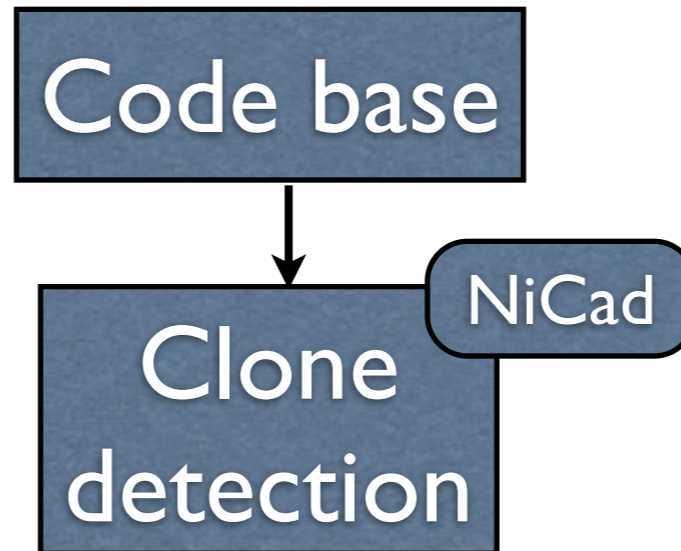
- Validation with manual approach
- Comparison with variants of greedy approach

Evaluation Procedure

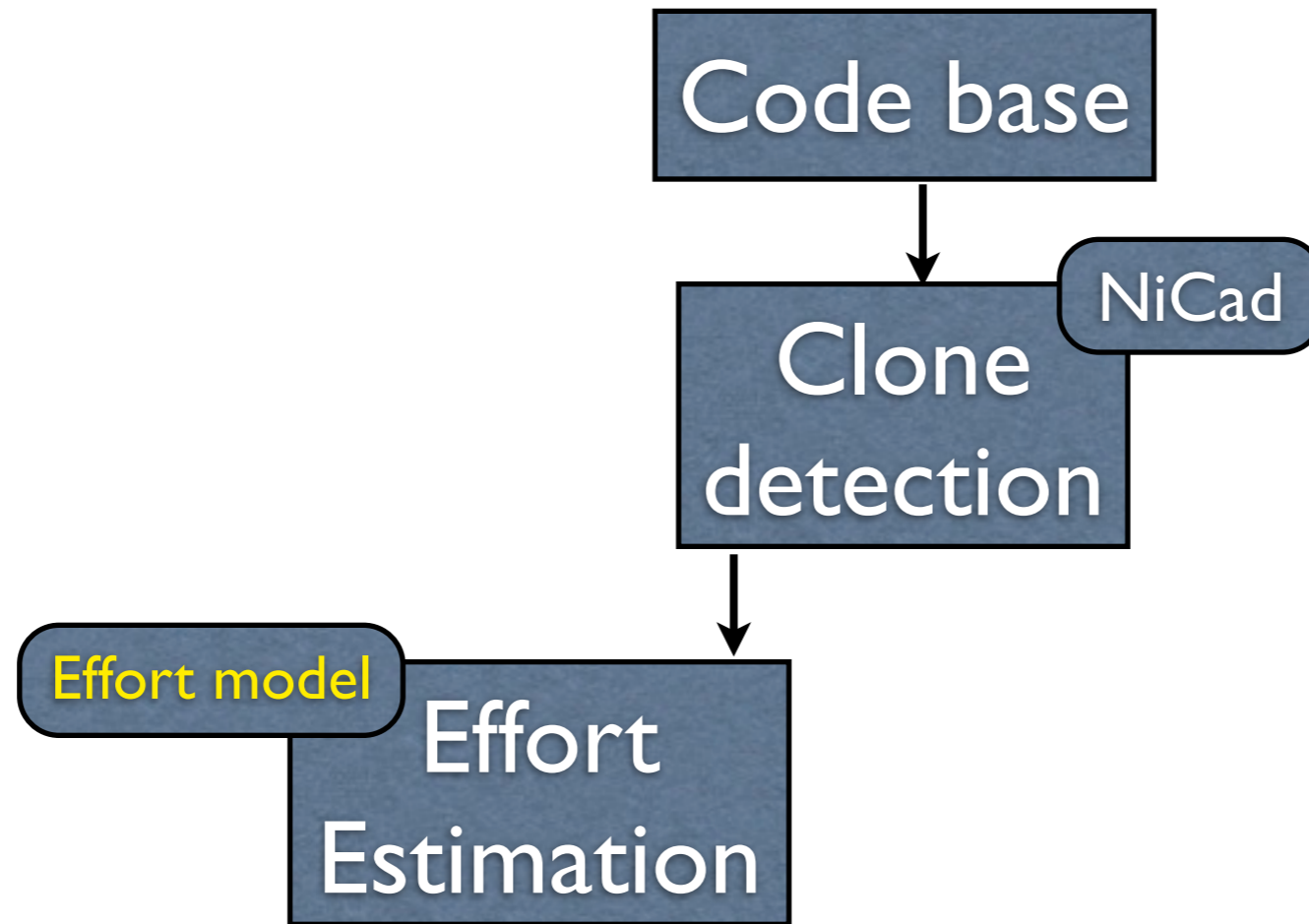
Evaluation Procedure

Code base

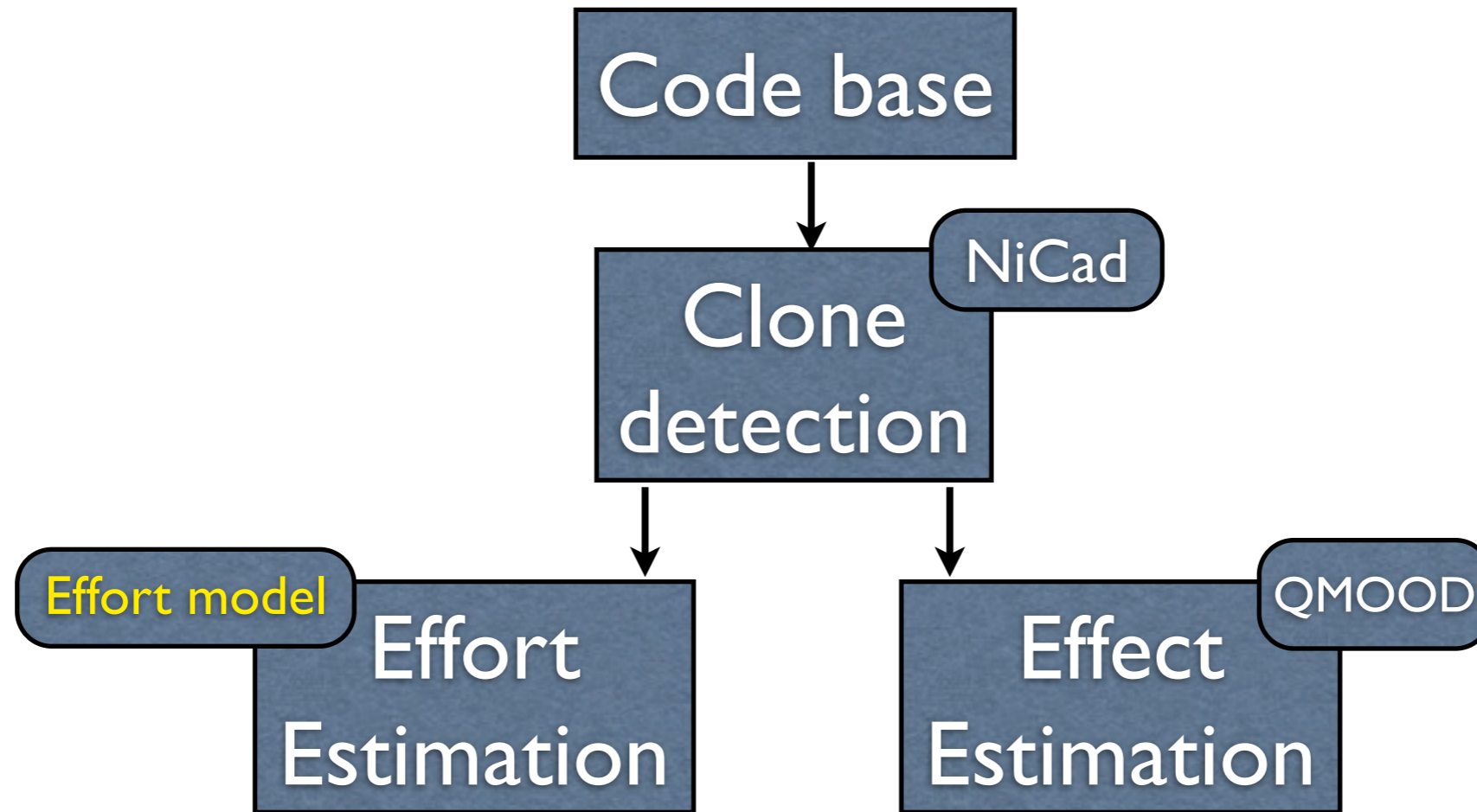
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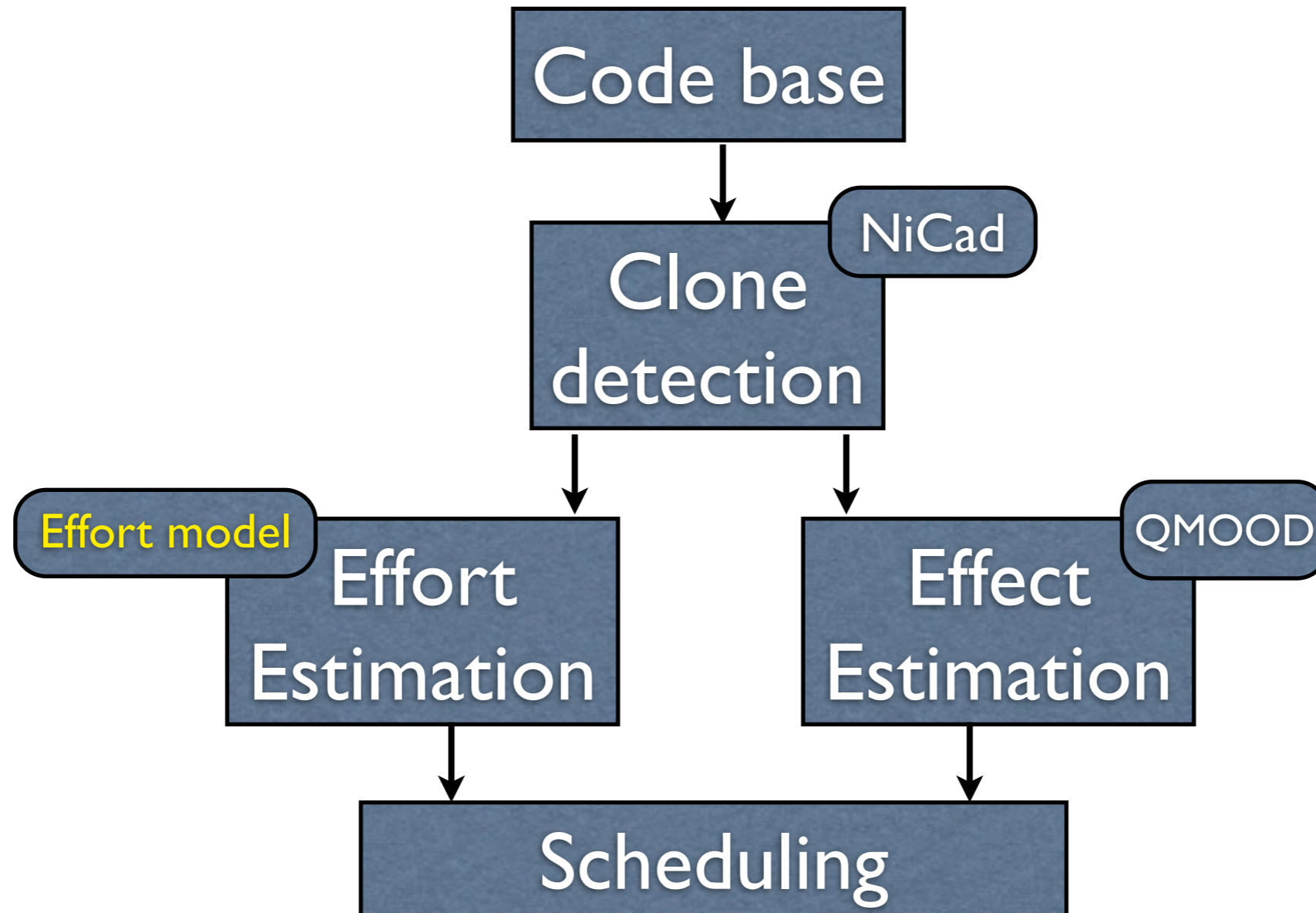
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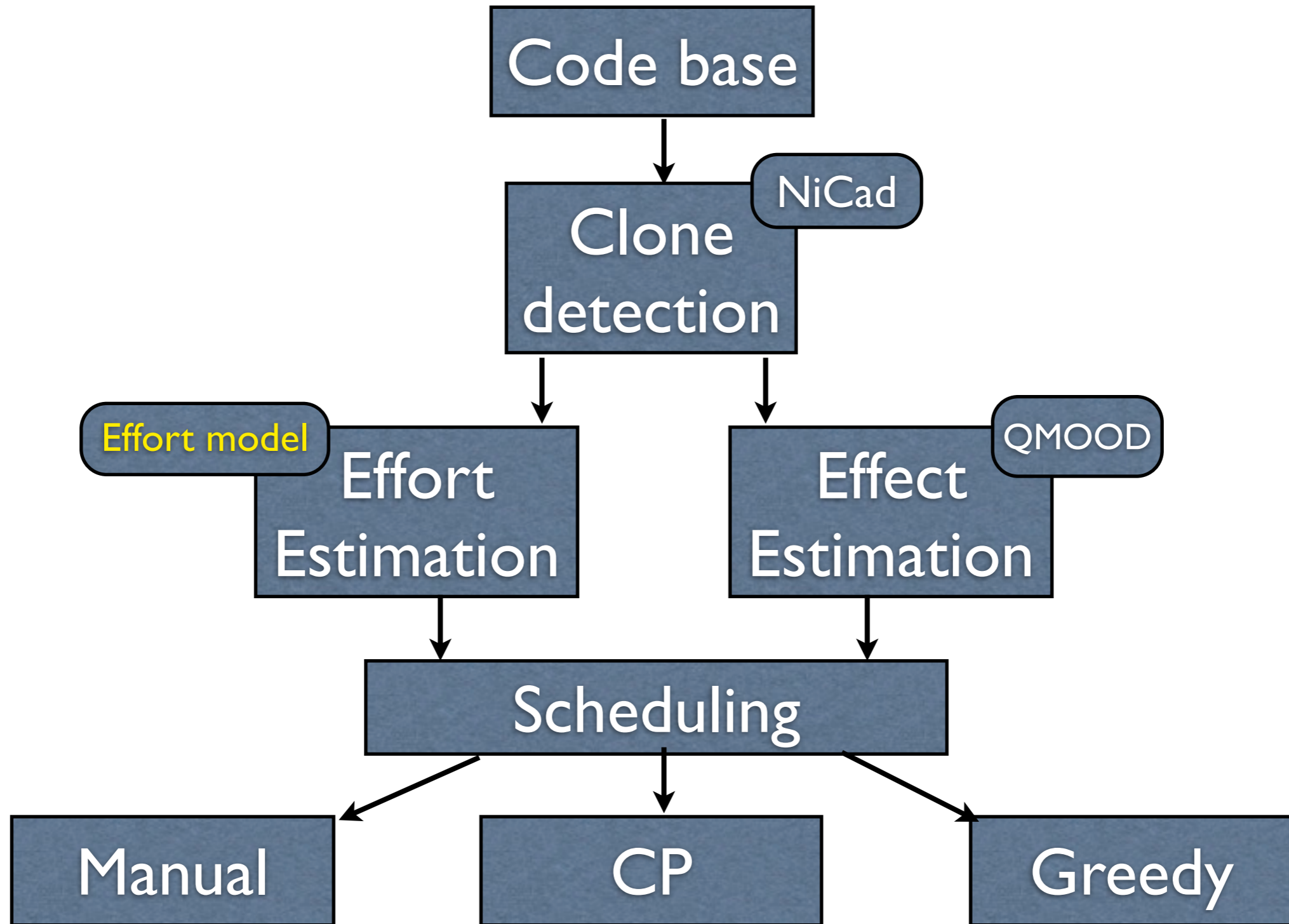
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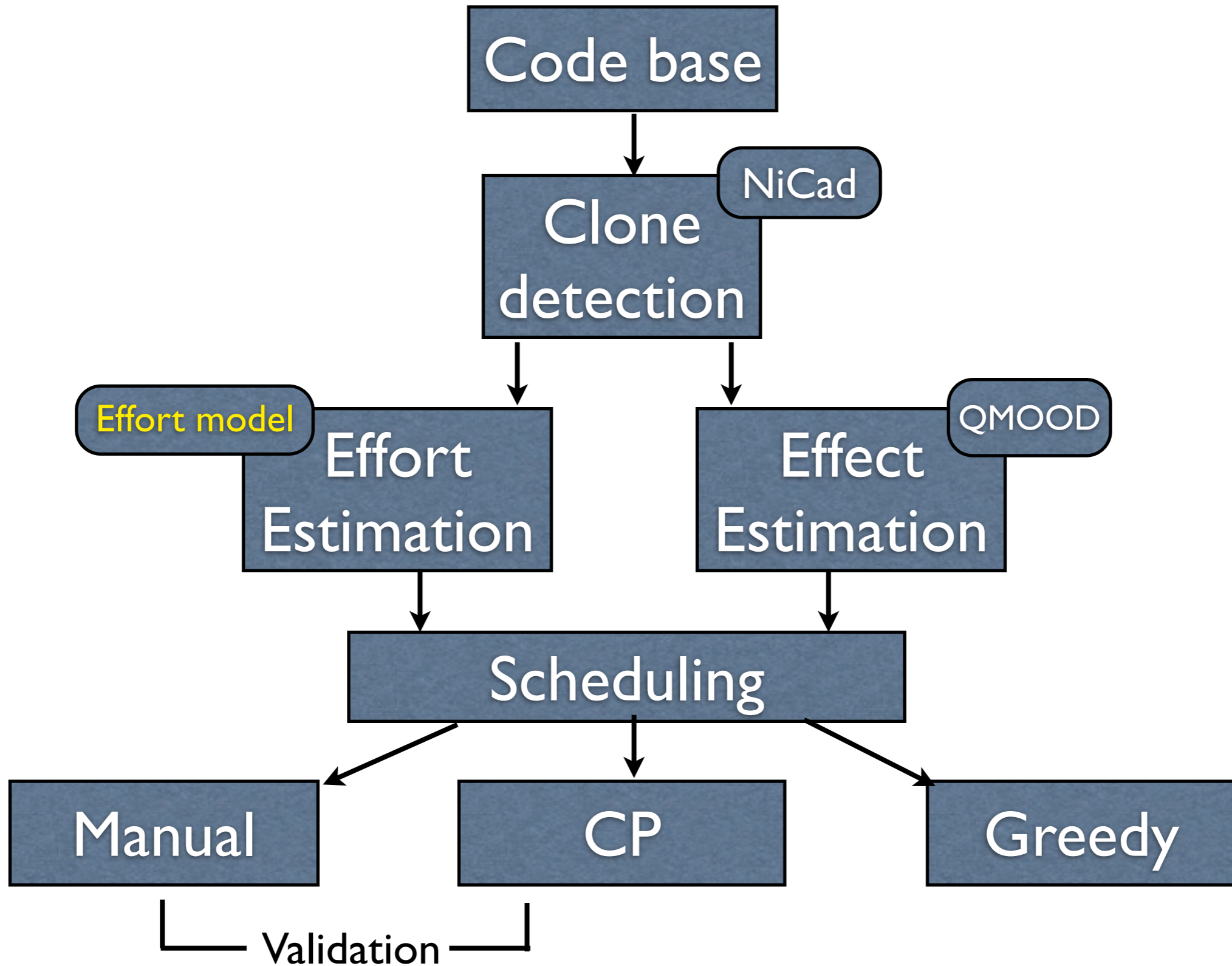
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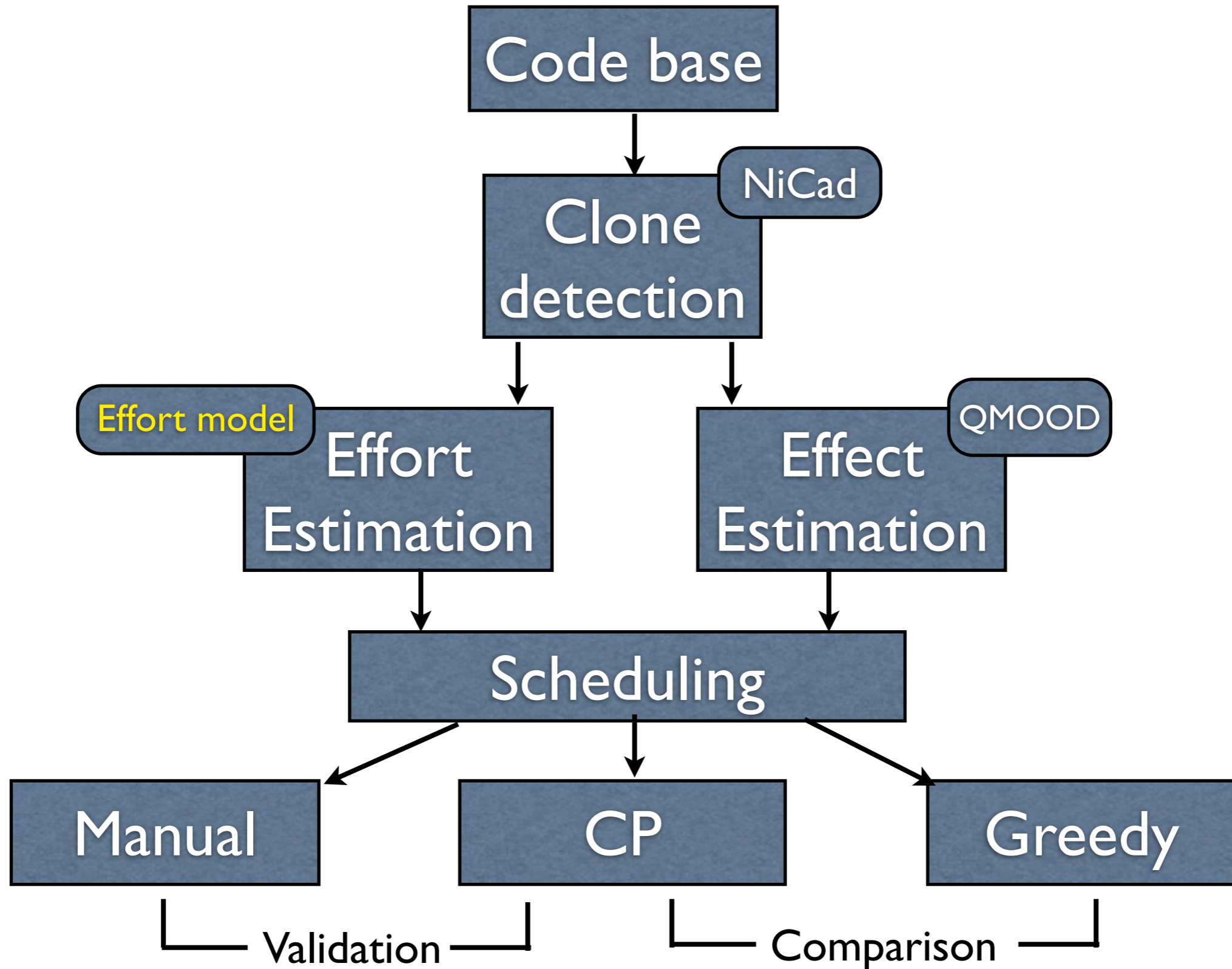
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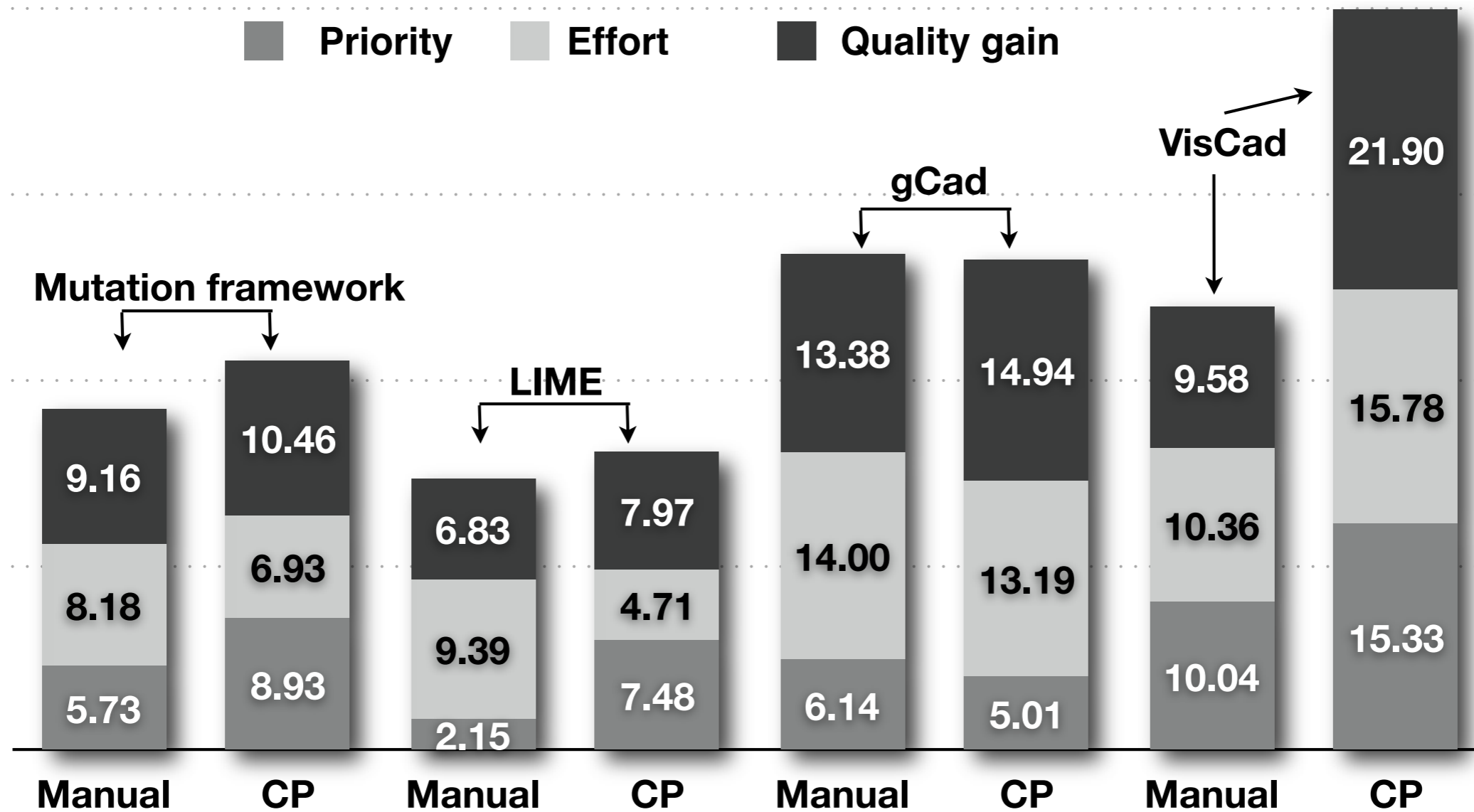
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Results



Results

COMPARISON OF CP AND GREEDY SCHEDULING APPROACHES

Subject systems	Scheduling approaches	Values at dimensions			Refac. chosen
		Prior.	Effort	Quality	
Mutation Framework	Greedy ^p	20.06	21.94	18.53	40
	Greedy ^e	9.63	6.06	10.04	20
	Greedy ^q	18.16	21.82	19.64	42
	CP	9.34	7.86	11.48	20
LIME	Greedy ^p	22.42	21.12	19.93	47
	Greedy ^e	13.00	8.28	13.61	33
	Greedy ^q	16.29	23.49	26.07	51
	CP	11.04	12.32	16.12	33
gCad	Greedy ^p	19.65	21.62	20.00	41
	Greedy ^e	9.61	9.53	11.57	28
	Greedy ^q	12.05	23.48	25.98	44
	CP	6.69	15.19	17.99	28
VisCad	Greedy ^p	36.14	32.57	25.71	66
	Greedy ^e	16.12	18.63	13.20	40
	Greedy ^q	29.02	33.81	34.32	72
	CP	15.33	15.78	21.90	40
<p>Here, Greedy^p = approach greedy towards priority satisfaction Greedy^e = approach greedy towards effort minimization Greedy^q = approach greedy towards quality gain</p>					

Related Work

Refactoring scheduler	Scheduling approach	Refactoring effort	Quality gain	Sequential dependency	Mutual exclusion	Mutual inclusion	Priorities satisfaction
Bouktif et. al. [5]	GA	✓	✓				
Lee et. al. [20]	OmeGA		✓	✓	✓		
Liu et. al. [19]	Heuristic		✓	✓	✓		
Our Scheduler	CP	✓	✓	✓	✓	✓	✓

- [5] S. Bouktif, G. Antoniol, M. Neteler, and E. Merlo. A Novel Approach to Optimize Clone Refactoring Activity. In *GECCO*, July 8 –12, 2006.
- [19] H. Liu, G. Li, Z. Ma, and W. Shao. Conflict-aware schedule of software refactorings. *IET Softw.*, 2(5): 446–460, 2008.
- [20] S. Lee, G. Bae, H. S. Chae, and D. Bae, and Yong Rae Kwon. Automated scheduling for clone-based refactoring using a competent GA. *Softw. Pract. Exper.*, Wiley Online Library, 2010.

Contributions

- Novel Effort Model
- Novel Approach (CP)
- Wide Range of Constraints
- Captures Risks